Elton Pinto

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Education

M.S. in Computer Science, Georgia Institute of Technology, Atlanta, GA B.S. in Computer Science, Georgia Institute of Technology, Atlanta, GA

August 2022 - May 2023

August 2018 - May 2022

Research Experience

Collaborator with Daan Leijen (Microsoft Research Redmond)

July 2022 - present

Replacing OCaml's garbage collector with the Perceus reference counting system to enable Koka'a FBIP-style programming via drop and reuse specialization in OCaml.

Independent project, TINKER Lab

August 2022 - present

Developing Neko, a quantum map-filter-reduce programming language that leverages superposition and interference for large-scale data processing. Submitted a proposal for funding through NSF GRFP.

Collaborator, SAIL lab with Alexey Tumanov

August 2022 - present

Prototyping Mudos, a novel device-driver model that gives the kernel more control over the virtualization and scheduling of compute devices like GPUs, TPUs, and custom accelerators.

Graduate Research Assistant, Habanero Lab advised by Vivek Sarkar

August 2022 - present

Extending the AutoMPHC project to handle intra-node automatic parallelization of Python programs using OpenMP/CUDA.

Undergraduate Research Assistant, TINKER Lab advised by Tom Conte

August 2020 - May 2022

Wrote a space-efficient implementation of the Quantum Verification of Matrix Products algorithm and benchmarked it. Secured third place (Explore category) in Georgia Tech's UROP symposium.

Select publications

- [1] Elton Pinto. "Neko: A quantum map-filter-reduce programming language". In: Student Research Competition (SRC).

 Proceedings of the 50th ACM SIGPLAN-SIGACT Symposium on Principles of Programming Languages. POPL '23.
- [2] Elton Pinto, Jeffrey Young, Thomas Conte, Austin Adams, and Eugene Dumitrescu. "An Implementation of the Quantum Verification of Matrix Products Algorithm". In: 4th International Workshop on Quantum Resource Estimation, QRE 2022. Proceedings of the 49th Annual International Symposium on Computer Architecture. ISCA '22.

Work Experience

Software Engineering Intern, Meta, Privacy Language Experience (PLeX) team

May 2022 - August 2022

- Developed a distributed callgraph artifact generation system that feeds into a Hack typed-AST static analyzer for detecting privacy-centric data leaks through global variables
- Built a pipeline for incrementally ingesting over 100M records of dynamic Hack callgraph data into stacked Glean databases
- Optimized Glean query using derived predicates, resulted in 280x speedup
- Incrementally ported system from Python to Rust employing data-level parallelism, resulted in 4.5x speedup

Software Engineering Intern, Meta, PyTorch Dev Infra team

May 2021 - August 2021

- Setup infrastructure to build, test, and deploy a fork of clang-tidy in PyTorch CI using Docker and GitHub Actions
- Added support for the max-tokens pragma in clang-tidy which alerts users when the number of tokens exceeds a limit
- Authored a clang-tidy check that detects infinite loops caused by integer/floating-point overflow

Skills

Languages: OCaml, Rust, Python, JavaScript, C, Haskell, Coq, Java, assembly

Technologies: git, shell, Docker, kernel modules, web components, posits

Research Interests: FBIP, memory management, effect handlers, high-level abstractions for quantum computing